



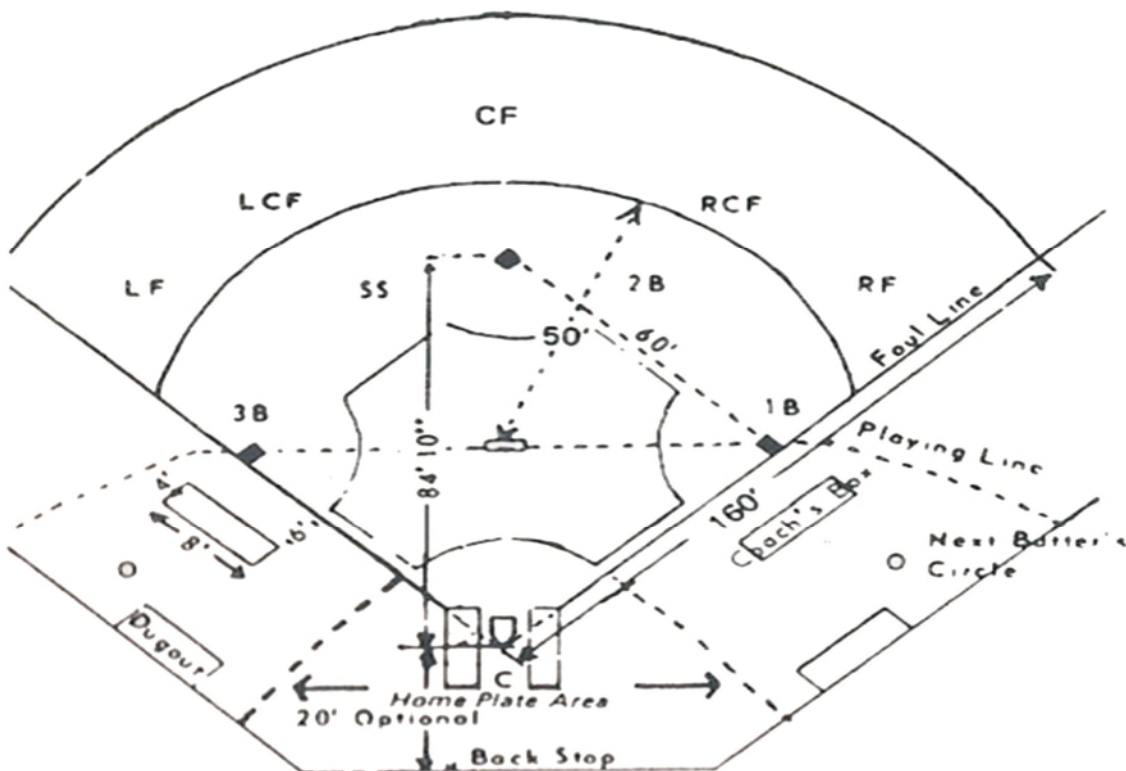
Minor league

Practice:

- Each practice will have 2 teams sharing one field with equal time in the infield and outfield.
- No team should have pitching machine batting into the outfield while another team is practicing there.
- Practice plans will be available to use. It is not required to be followed but each team must respect and share the time on the field as outlined

Infield Set Up:

1. Home plate is 46 ft from the pitcher's Rubber
2. Each base length is 60 feet in length
3. Following lines need to be chalked before games:
 - a. 1st baseline
 - b. 3rd baseline
 - c. Batter's box
 - d. Circle around pitching area



Game Rules:

- Home team is responsible for the setup of the diamond prior to the game. This needs to be completed so that the games start on time. This may also include picking up a pitching machine and bringing it to the field



Minor league

- Away team will be responsible for putting everything away which may include bringing the pitching machine back
- 8 Players are required for a game. 10 is ideal if you are going to have less than 10 players a call up is permitted. Call ups are not allowed during Playoffs. Failure to have at least 8 players will result in a forfeit score
- All players will be in the batting order. The batting order will be the same throughout the entire game. If a player comes after a game is started, he is added to the bottom of the batting order. If a player becomes sick or injured their place can be skipped in the order without recording an out
- Every inning will require a fully equipped Catcher.
- All players should be wearing a jock/jill to be able to play
- There are 9 defensive positions: C, P, 1b, 2b, SS, 3b, LF, CF, RF
- All players are to be rotated through positions. Not in the same position 2 times in a row. Players should not be in the outfield all game as well
- All outfielders must start every play on the grass
- No player shall sit twice before all other players have sat including players being called up
- 4-run max for innings
- First 2 innings of the game will be off the pitching machine (could be removed if enough pitchers are in place)
- There is no on deck circle. There is no practice swinging by any team allowed except at home plate.
- When your team is fielding coaches are required to be on their bench not on the diamond during play
- When your team is batting coaches can be at 1st 3rd and at the pitching machine
- Stealing will be allowed after July 1 once teams have had chance to practice a bit
- Stealing home is not permitted
- Running home on an overthrow after stealing home is also not permitted
- Between innings you have 1 minute to field your team. The catcher should be getting ready prior to the end of the inning. Coaches should have a list for the next players position to quicken up the game. If at 2 outs the catcher is on base the last person out can take their spot on base to start getting ready

Pitching Machine:

- A circle should be set up around the pitching mound where the pitching machine is placed
- No player should enter or try to play a ball in that area
- One coach shall run the pitching machine
- Batting will commence where left off at the last inning
- The rules for batting:
 - Each at batter will have 3 strikes or 5 pitches
 - A foul ball will extend the at bat an addition pitch
 - A hit in that strikes the pitching machine or lands in the pitching machine area will be considered a single
- The half inning will be over when either 3 outs or 4 runs are recorded
- The pitcher should stand on either side of the pitching machine outside of the circle
- No extra balls will be allowed to be used at the pitching machine. the catcher should throw to the coach or the pitcher after every pitch



Minor league

Stealing:

- Players must stay on the base until the pitch is over home plate
- No lead off is allowed
- If a player leaves early they will be called out
- No stealing home is allowed
- Players must return to the base once the pitcher comes set on the rubber
- No running home on an overthrow from stealing
- No stealing off the pitching machine

Pitching:

- All pitching mechanics should follow little league rule 8.00 can be looked up freely at <https://www.littleleague.org/university/articles/little-league-rule-8-00-the-pitcher/>
- For this age group a pitcher cannot pitch more than 75 pitches in an inning. To make things easy a pitcher can only pitch one inning
- Anyone who has played Catcher for 4 innings is ineligible to pitch
- Players on all-star teams may require rest times adhered to when coming from a tournament
- Any player that pitches one inning can only then play catcher for 3 innings on the same day

LET'S HAVE A GREAT YEAR